

# LAPD Phase 2 and 3

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Adapted by Joe Huffman from the LAPD Combat Course.

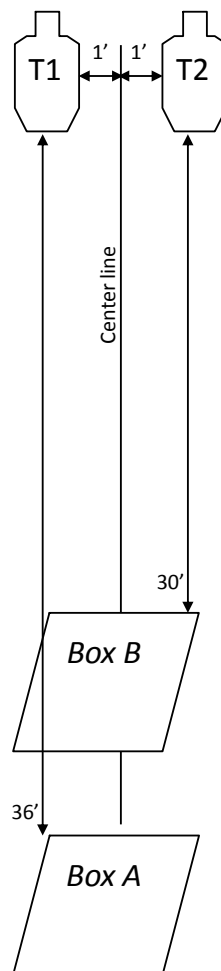
**START POSITION:** Hands naturally at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

## STAGE PROCEDURE

Starting in Box A.  
String 1: 8 seconds. Engage T2 with two rounds, then engage T1 with two rounds, and finally engage T2 with two rounds.  
Starting in Box B.  
String 2: 2 seconds. Engage T1 with two rounds.  
String 3: 2 seconds. Engage T2 with two rounds.  
String 4: 2 seconds. Engage T1 with two rounds.

## SCORING

**SCORING:** Fixed time, 12 rounds, 60 points  
**TARGETS:** 2 IPSC  
**SCORED HITS:** Best 6/paper  
**START-STOP:** Audible - Audible  
**PENALTIES:** Per current edition USPSA Practical Shooting Handbook.



**SETUP NOTES:** Set targets to 5 feet high at shoulders.  
Shooting box is 3 feet by 3 feet.

**RO NOTES:** Record no-penalty misses on score sheet for scoring program. Allow .3 seconds for the horn on all timing. Example: 2 sec. string. 2.30 is NOT overtime, 2.31 is overtime.  
Minimum score to qualify at LAPD is 21 points on each target.

# LAPD Phase 2 and 3

TGT	A	B	C	D	M	
	USE NUMBERS - NOT HASH MARKS					
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	6
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	6
TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	12
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

**FIXED TIME PENALTIES**

- PROCEDURAL (-10 EACH)
- EXTRA SHOT (-10 EACH)
- EXTRA HIT (-10 EACH)

STATS ONLY      =

MINUS PENALTIES OF

EQUALS TOTAL SCORE

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SHOOTER NUMBER

NAME \_\_\_\_\_ USPSA # \_\_\_\_\_